

## ISAC

To make image stack

1. copy "sxreliion2sparx.py" to your working folder

**2. ./sxreliion2sparx.py particles\_autopick\_thr3.star --output\_dir=isac\_output --star\_section=dEta --box\_size=256 --create\_stack**

3. convert hdf file to bdb format

**sxcpy.py sparx\_stack.hdf bdb:test**

4. phase-flip all particles in the stack.

**sxprocess.py bdb:test bdb:test\_flip --phase\_flip**

5. To reduce image size to 64 x 64

**sxprocess.py bdb:test\_flip bdb:test\_bin --ratio=0.25 --changesize**

6. initialize the header information: set the attribute "active" to 1 and the alignment parameters to zero

**sxheader.py bdb:test\_bin --params=active --one sxheader.py bdb:test\_bin --params=xform.align2d --zero**

7. pre-align particles

**sxali2d.py bdb:test\_bin prealign --ou=22 --xr="2 1" --ts="1 0.5" --maxit=20 --dst=90 --MPI**

**sxtransform2d.py bdb:test\_bin bdb:test\_prealign**

ou: radius of the alignment area in pixel. For 8x binned, 1 pixel = 5.4 Å, ou=22: 119 Å

xr: range of translation search in x direction. the Range of 1st and 2st iteration is 2 and 1

ts: step of translation search

maxit: maximum number of iterations

**8. run ISAC** using the "srun\_isac.sh" script

It needs several runs. Particles not assigned to the class averages will be used for the next-run classification until no or very few class averages left

The parameters to change:

ou: radius of the alignment area

img\_per\_grp: max # of images per class (default = 100). This depends on the # of particles in the input file

stab\_ali: # of the alignment when checking the stability (default = 5)

thld\_err: the threshold of pixel error when checking the stability (default = 0.7), the most important parameter.

n\_generation: the # of approach on the dataset.

```
#!/bin/bash
## ^ yep, you need a shebang
#4t
## specify queue
tt#SBATCH -p normal
#r# run time
#SBATCH -t 202:00:00
## number of nodes, this was on stampede, may not need this at your site
#SBATCH -N 1
## number of cores
#SBATCH -n 64
## error and output files, %J is a handy variable.
#SBATCH -o isac_%J.out
#SBATCH -e isac_%J.err
#ztt Job Name
#SBATCH -J isac
ti=1* email when it is done
#SBATCH --mail-type=end
#SBATCH --mail-user=moldham@rockefeller.edu
```

```
mpirun.eman2 -np 64 sxisac.py bdb:test_prealign --radius=22 --img_per_grp=50 --thld_err=1 0 --n_generation=5
```

## 9. isac output information

An output directory is generated as: "master2015\_12\_22 14\_07\_52"  
 The directory name include year.month,day and the starting time of the job.

class\_averages\_candidate\_generation\_n.hdf: The candidate class averages are stored in

class\_averages\_generation\_n.hdf : class averages generated in this generation

generation\_n\_accounted.txt : IDs of accounted particles in this generation

generation\_n\_unaccounted.txt : IDs of unaccounted particles in this generation

To combine the classes from all generation, move them into one directory, then

```
sxcpy.py class_averages_generation_*.hdf class_averages.hdf
```

## Retrieval of images signed to selected group averages

- 1 Open in e2display.py file class\_averages.hdf located in the main directory.
- 2 Delete averages whose member particles should not be included in the output.
- 3 Save the selected subset under a new name,say select1.hdf
- 4 Retrieve IDs of member particles and store them in a text file ohk.txt:
 

```
sxprocess.py --isacselect class_averages.hdf ok.txt
```
- 5 Create a virtual stack containng selected particles:
 

```
e2bdb.py bdb:data --makevstack:bdb:selectl --list=ohk.txt
```

The same steps can be performed on files containing candidate class averages.

## Note on image size:

Isac\_####.out contains information on how many particles are used each generation to make how many stable classes. It also states that the images are changed by a shrink\_ratio. To get the ISCA output pixel size, user need to divide the original image size by this number.

ISAC resize the input images as follows:

```
mpirun.eman2 -np 64 sxisac.py bdb:test_prealign --radius=radius --img_per_grp=50 --CTF --thld_err=1.0 --  
target_radius=target_radius --target_nx=C --n_generation=5
```

```
shrink_ratio = target_radius/radius    (target_radius / radius)  
new_image_size = original_image_size x shrink_ratio (in pixel)  
    if new image size > target_nx: cut image to be target_nx in size  
    if new image size < target_nx: pad image to be target_nx in size
```

For example,

```
input file is 64 x 64 at 4 A/pixel  
    radius = 25 ( which means particle radius 25 x 4 = 100 A)  
    target_radius = 29 (default, new version should be able to define this by user)  
    shrink_ratio = 29/25 = 1.16  
    new_pixel_size = 4 / 1.16 = 3.45 A/pixel  
    new_image_size = 64 x 1.16 = 74.5 < target_nx (76, default)
```

output will be: 76 x 76 at 3.45 A/pixel